

DUE April 15, 2008.

Instructions: Turn in (at least) five problems of your choice, but **including any underlined problem(s)**. Graduate students should include at least one “pyramid” problem.

Problems to work but not hand in: §3.1: #1a, 3.



§3.1: #1bc, 4, 5, 7.



§3.1: #9 (or 3.3.9a), 10 (or 3.3.9b), 12, 13 (or 3.3.10).



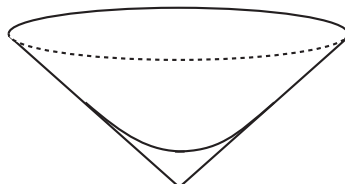
§3.1: #14, 15.

A. What happens when we try to apply the Gauss-Bonnet Theorem to the simplest non-smooth surface, a right circular cone? Let R denote the surface given by

$$\mathbf{x}(u, v) = (u \tan \phi \cos v, u \tan \phi \sin v, u), \quad 0 < u \leq u_0, \quad 0 \leq v \leq 2\pi,$$

and ∂R its boundary curve.

- (1) Show that if we make R by gluing the edges of a circular sector (“pacman”) of central angle β , as indicated in Figure 2.4.6, then $\int_{\partial R} \kappa_g ds = 2\pi \sin \phi = \beta$. We call β the *cone angle* of R at its vertex.
- (2) Show that Theorem 3.1.5 holds for R if we add $2\pi - \beta$ to $\iint_R K dA$.
- (3) Show that we obtain the same result by “smoothing” the cone point, as pictured below. (Hint: Interpret $\iint_R K dA$ as the area of the image of the Gauss map.)



Remark. It is not hard to give an explicit \mathcal{C}^2 such smoothing. For example, construct a \mathcal{C}^2 convex function f on $[0, 1]$ with $f(0) = f'(0) = 0$, $f(1) = f'(1) = 1$, and $f''(1) = 0$.