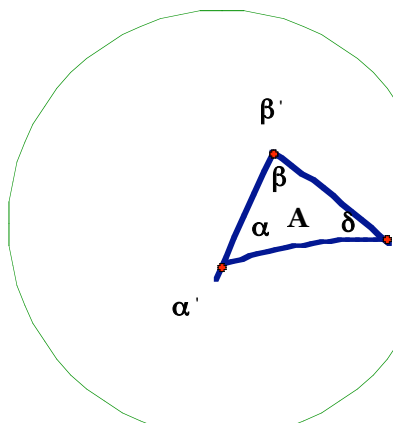


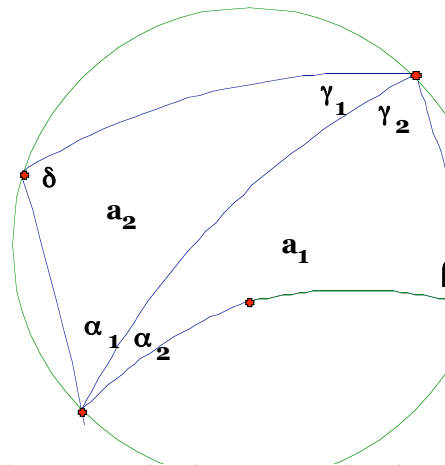
Notes for 5200/7200
November 19, 2008

- Dr. M asks if there are any questions on the homework #1
 - You can turn it in class on paper
 - Very open ended
 - Thought Experiment
- Answer question from Allison from last class
 - Sum of angles is always bigger than $180 (\pi)$
 - The angle excess $-\pi = \text{area}$
 - As the area gets smaller, the angle excess gets smaller (closer to 180)
 - The largest would 5π
 - There is a way to get triangles to fill up a whole sphere, this is where Spherical Geometry is very different than Euclidean Geometry
 - Drawing a Geodesic triangle actually produces two triangles (make one really small, then the other will have area approaching 4π)
 - Another check on our theorem is below:



$$\begin{aligned} \text{Area of Triangle } A &= \alpha + \beta + \delta - \pi \\ \text{Then, what is the area of triangle } A' &? \\ \text{Area of Triangle } A' &= \alpha' + \beta' + \delta' - \pi \\ (2\pi - \alpha) + (2\pi - \beta) + (2\pi - \delta) - \pi &= 4\pi - A \\ 6\pi - (\alpha + \beta + \delta) - \pi &= \\ 5\pi - (\alpha + \beta + \delta) &= \\ 5\pi - (A + \pi) &= \\ &= 4\pi - A \end{aligned}$$

- What about other polygons on a sphere?
 - Divide them into triangles



$$\alpha + \beta + \gamma + \delta = (\alpha_1 + \delta + \gamma_1) + (\alpha_2 + \beta + \gamma_2) = (a_1 + \pi) + (a_2 + \pi)$$

$$\alpha + \beta + \gamma + \delta = a + 2\pi$$

$$\alpha + \beta + \gamma + \delta - 2\pi = \text{area}$$

- If we wanted to find the area of a 5-sided shape, we would need to make 3 triangles. If we wanted to find the area of 6-sided shape, we would need to make 4 triangles.

- The formula for the area of a polygon with n-sides

$$\sum \text{of the angles} - (n - 2)\pi = \text{area}$$

- Discussion of Homework Question 1
 - It is an essay question
 - Look at axioms and basic theorems for spherical geometry
 - Go through axioms one by one and see if they work in spherical geometry
 - Angles measured in the same way as in the plane
 - Area and distance is same
 - We know what are three basic measurements are
 - We have
 - Distance
 - Every two line intersect at two points
 - Since it doesn't hold, explain why and what would work in spherical geometry
 - Put in as much information as you can
 - Area
 - Formula is suspicious, there are no rectangles, because you can't have 4 right angles, there would be no angle excess and zero area

- This is not an internet research question, plus it will be difficult to use because not necessarily a standard axiom hold
 - Don't just say "it holds" give him reasons as to why it holds
- On Friday, we will talk about spherical trigonometry, much simpler than in Euclidean Geometry, and Lenart Spheres
- Isometries in Spherical Geometry
 - Remember in GSP there are certain transformations that are isometries
 - Basic ones are translations, reflections, rotations
 - In Euclidean Geometry, many transformations preserve distance except dilation
 - The isometries in Spherical are easy to understand
 - Correspond to congruence of triangles
 - Rotations of the sphere and you can do that with any pair of poles (endpoints of a diameter)
 - There is also reflection
 - Easy to understand using the equator
 - You can do reflection with any geodesic
 - You can combine by rotating and reflecting
 - The characteristic feature of isometry is it preserves distance and congruence